

(b) setting the mobile terminal in a sport data input mode and selecting a selected sport to which the sport data pertains;

(c) inputting, by a user, the sport data into the mobile terminal in communication with the sport server;

(d) transmitting the inputted sport data from the mobile terminal to the sport server via the communication connection established in said step (a); and

(e) recording the sport data in the sport database.

Sub. B2 → 12. A system for managing sports data related to statistics for one or more sports, comprising:

a sport database for storing sports data;

a sport server connected to a public mobile communications network and comprising a processor operatively connected to said sport database for managing the sports data, said sports server operatively arranged for receiving the sports data from an input device connected to said sport server via the public mobile communications network and for managing queries to said sport database;

a user database connected to said sport server for storing user data for each user having authority for inputting the sports data;

a connection database connected to said sport server for storing connection data for a plurality of different types of terminals capable of being used as input devices for inputting the sports data;

means for determining a type of input device in communication with said sport server and for determining display and communication parameters of the input device; and

means for transmitting prompts to the input device and receiving replies to said prompts using the determined display and communication parameters for determining the sports data received from the input device.

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(cont.)

13. The system of claim 12, further comprising a filter adapting device including means for determining display and communication parameters of an output device and means for transmitting the sports data to the output device using the determined display and communications parameters.

14. The system of claim 12, wherein said sport database comprises a first sport database for storing sport data related to a first sport and a second sport database for storing sport data related to a second sport.

15. The system of claim 12, said sport database comprising a plurality of fields, wherein said sports server comprises means for selecting a selected field of said plural fields in which to store the sports data in response to the replies to said prompt.

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A3

18. The system of claim 12, further comprising means for user selection of a selected sport to which the sport data applies, wherein said means for transmitting prompts to the input device comprises means for transmitting prompts in response to the selected sport.

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